Game Design Document

Fill up the Following document

1. Write the title of your project.

FOT-B Flight of the Balloon

1. What is the goal of the game?

In this game we have a circle shaped protector by which we must protect the balloon from various obstacles that comes in its flight .

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | A protector (PC) | It can protect the balloon. |

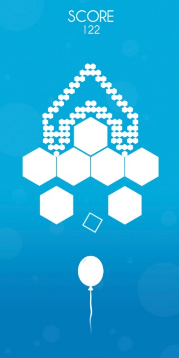
1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | A balloon (NPC) | It must be protected by you. |
| 2 | Different sets of obstacles (NPC) | The obstacles that will come your way. |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.



How do you plan to make your game engaging?

I will allow users to add color of their choice to the balloon and protector .

They will also be able to play online with their friends.